



Grindon Infant School Year 1 Mathematics Medium Term Planning 2025-2026 – Autumn 1



Number - Number & Place Value

Pupils will be able to:

- count to and across 100, forwards and backwards, beginning with 0 or 1, or from any given number
- count, read and write numbers to 100 in numerals; count in multiples of twos, fives and tens
- given a number, identify one more and one less
- identify and represent numbers using objects and pictorial representations including the number line, and use the language of: equal to, more than, less than (fewer), most, least
- read and write numbers from 1 to 20 in numerals and words.

Number – Calculation Addition & Subtraction

Pupils will be able to:

- Identify and represent numbers using objects and pictorial representations including the number line, and use the language of: equal to, more than, less than (fewer)
- Read, write and interpret mathematical statements involving addition (+), subtraction (–) and equals (=) signs
- Represent and use number bonds and related subtraction facts within 20
- Add and subtract 1-digit and 2-digit numbers to 20, including zero

Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7
Y1 Pre-Learning Challenge-Place Value Sort objects Count objects	Count objects from a group of 10 Represent objects Represent numbers to 10 Count, read and write forwards from any number 0 to 10	Count, read and write forwards from any number 0 to 10 Count, read and write backwards from any number 0 to 10 Count one more Count one less Investigation How Would We Count? (maths.org)	One – to -one correspondence to start to compare groups Compare objects (Compare groups using language such as equal, more/greater/less/ fewer) Introduce= symbols Compare numbers Order groups of objects	Order numbers Ordinal numbers (1st, 2nd, 3rd ...) The number line Post-learning challenge Pre- learning challenge	Introducing parts and wholes Part- whole model with images/objects Part-whole model with images/objects Part-whole model	Addition symbol Fact families – addition facts Find number bonds for numbers within 10 Find number bonds for numbers within 10 Systematic methods for number bonds within 10

	<p>Discrete Problem Solving. Children to sort the dominoes in any arrangement. Discuss why they have arranged their dominoes in those specific groups.</p>	<p>Discrete Problem Solving Print out multiple photos of the same owl. Children to cut out owls and identify how many eyes/ head/wings one owl has (links to English curriculum-owl babies). How many eyes does one owl have? How about 2 owls? How many eyes would they have? How many heads would 5 owls come to? Let children explore using cut out owls.</p>	<p>Outdoor Fun Activity</p>	<p>Discrete Problem Solving Ordering and sorting objects: Sammys cake problem. Children to sort cakes into as many different 3 groups as they can. Can the children then order the cakes from smallest to largest? What different answers do they find?</p>	<p>Discrete Problem Solving Investigate: Break it Up! (maths.org)</p>	<p>Board Games</p>
<p>Mastering Numbers</p> <p>Week 0:</p> <ul style="list-style-type: none"> • subitise dot images within 4 • make observations about the beads on the rekenrek • practise putting the rekenrek into 	<p>Mastering Numbers</p> <p>Week 1:</p> <ul style="list-style-type: none"> • subitise within 5 • de-compose sets of objects in different ways. • compose numbers using two parts and talk about the parts they used. 	<p>Mastering Numbers</p> <p>Week 2:</p> <p>see 6, 7, 8 and 9 as composed of '5 and a bit'.</p> <ul style="list-style-type: none"> • see 6, 7, 8 and 9 as composed of '5 and a bit' using fingers and a double dice frame. 	<p>Mastering Numbers</p> <p>Week 3:</p> <ul style="list-style-type: none"> • re-cap the composition of 6 and 7 as '5 and a bit' • identify 10 as 2 fives using a linear representation. • re-cap that 10 can be seen as 2 	<p>Mastering Numbers</p> <p>Week 4:</p> <ul style="list-style-type: none"> • understand that the number of objects in a set can sometimes be compared by subitizing • use the words 'more than', 'fewer than' and 	<p>Mastering Numbers</p> <p>Week 6:</p> <ul style="list-style-type: none"> • count forwards from 0 to 10 and backwards from 10 to 0 • identify that each counting number is '1 more' than the previous number • make a 	<p>Mastering Numbers</p> <p>Week 7:</p> <ul style="list-style-type: none"> • identify the meaning of 'equal sets', in terms of there being the same number in each set • identify whether 2 sets show an equal number.

<p>the 'ready position'</p> <ul style="list-style-type: none"> • subitise dot images within 5 • practise putting the rekenrek into the 'ready position' • subitise dot images within 5 • practise putting the rekenrek into the 'ready position' • practise moving beads 'into play' using only 'one push'. 	<ul style="list-style-type: none"> • systematically explore ways in which 5 can be composed of two parts. • practise recalling ways in which 5 can be composed show some ways in which 5 can be composed. 	<ul style="list-style-type: none"> • see 6, 7, 8 and 9 as composed of '5 and a bit' using fingers and a double dice frame. • recap that 6 and 7 can be composed of '5 and a bit' • use the '5 and a bit' structure to identify representations in which 7 is shown. 	<p>fives in a linear arrangement</p> <ul style="list-style-type: none"> • make 6, 7, 8 and 9 on a rekenrek when 5 is a part. • say what 5 needs to make 6, 7, 8 or 9 • make 6, 7, 8 and 9 on the rekenrek • conceptually subitise 6, 7, 8 and 9 when 5 is a part make the numbers 6 to 9 across 2 rows of the rekenrek. 	<p>'equal to' to compare sets.</p> <ul style="list-style-type: none"> • understand that the number of objects in a set can be compared in different ways (by subitising or by matching) • compare objects by matching • use the words 'more than', 'fewer than' and 'equal to' to compare sets. • use the rekenrek to compare numbers • use the language of 'greater than', 'less than' and 'equal to' to compare numbers. • re-cap the language 'equal to' compare numbers by reasoning and direct comparison. 	<p>'staircase' pattern to show the order of the counting numbers to 5.</p> <ul style="list-style-type: none"> • count forwards from 0 to 10 and backwards from 10 to 0 • identify that '1 more than' a given quantity can be found through reference to the order of the counting numbers. • count forwards from 0 to 10 and backwards from 10 to 0 • identify that '1 less than' a given quantity can be found through reference to the order of the counting numbers. • identify the number that is '1 more than' and '1 less than' another number see that the order of the numbers 	<ul style="list-style-type: none"> • recap the meaning of 'equal' • show equal numbers on their fingers and describe the arrangements as doubles. • identify doubles and show doubles on their fingers • identify which numbers within 10 are formed by doubles. • show doubles patterns using their fingers use spatial language to describe how doubles can be shown in a 10-frame.
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